Microsoft HoloLens

Wigner GPU Day







What is HoloLens?

Microsoft HoloLens is the world's first fully self-contained holographic computer.

Mixed reality

Both digital and physical information interact together in the same space.

Physical world









Digital world

Digital information is added to physical places and things.

Physical information is added to digital places and things.



Microsoft HoloLens

- Commercial only!
- Augmented Reality (see-through)
- Untethered

\$3000-5000



Windows Mixed Reality

- Mainly consumer
- Virtual Reality (opaque)
- Tethered

\$200-400







Advanced sensors



Transparent lenses



Holographic Processing Unit (HPU)

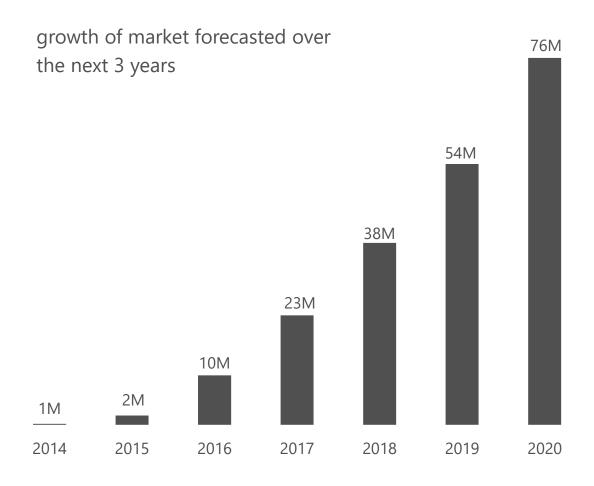


The next computing paradigm is here:

Consumers are increasingly using headsets and organizations are ramping up pilot programs to meet this fast approaching shift



Source: IDC, Worldwide Quarterly Augmented and Virtual Reality Headset Tracker, 3Q16



HoloLens brings to life six key operational use cases that touch a broad range of activities for every organization



Heads-up, hands-free



Data visualization



Spatial mapping and planning



Remote collaboration and assistance



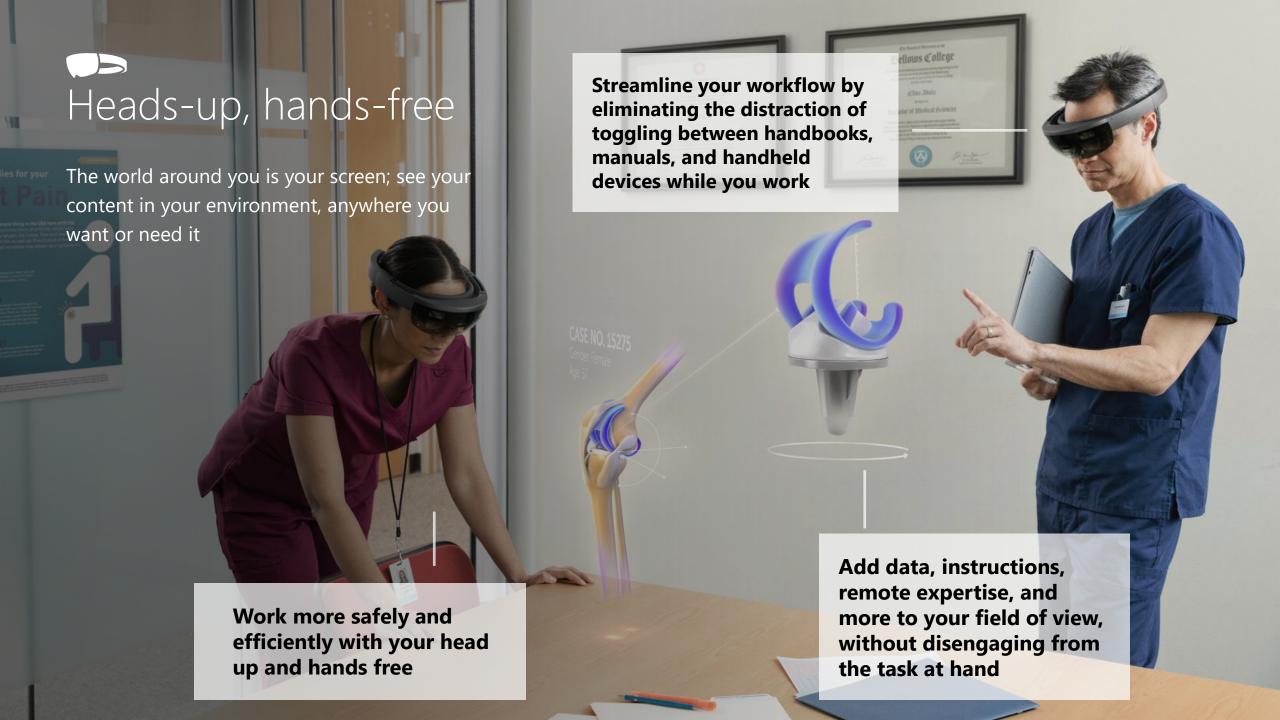
3D modeling and product design



Simulation training







NOTHING can replace your eyes











